



Year 10 Art - Curriculum Map

| | 10 Ash & Birch: AQA Art & Design GCSE | 11 Cedar: Arts Award Bronze |
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| Autumn 1 | <p>A01: Develop ideas through investigations, demonstrating critical understanding of sources.</p> <p>A02: Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.</p> <p>A03: Record ideas, observations and insights relevant to intentions as work progresses.</p> | |
| Autumn 2 | <p>A04: Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.</p> | |
| Spring 1 | <p style="text-align: center;">Animal Sculpture</p> <ul style="list-style-type: none"> • Developing shading techniques using a variety of media • Animal drawings • Research relevant artists • Developing interesting research and idea pages • Design a sculpture | |
| Spring 2 | <ul style="list-style-type: none"> • Experiment with 3D materials to develop ideas • Choose your favourite design idea and develop it further • Build a strong base structure • Develop moulding and manipulating skills • Develop painting skills • Evaluate the project | |
| Summer 1 | <p style="text-align: center;">Identity research</p> <ul style="list-style-type: none"> • Research the theme Identity • Self portrait in mixed media • Warhol style self portrait using Photoshop • Photograph relevant objects and people • Research relevant artists • Annotate work | |
| Summer 2 | <p style="text-align: center;">Refining design ideas</p> <ul style="list-style-type: none"> • Developing interesting research and idea pages • Design a painting inspired by your research. • Experiment with 2D media to develop ideas • Evaluate the process so far • Choose your favourite design idea and develop it further | |