

# Humanities

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Home Learning with Year 8

# Basic Learning in Humanities

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In Humanities, students get the opportunity to discover and explore a world outside of their own experiences. Humanities aims to gift children and young people with transferrable skills and knowledge which will not only help them academically, but in life. We learn from the mistakes of the past, and look at how the world is changing around us because of it.



1

# Home Learning Task 1 – Year 8

Have a look at the symptoms of the Black Death (Also known as the Bubonic Plague.)

Over the span of 5 days, the symptoms got progressively worse!

2

Create a medical leaflet about the symptoms, so people of the middle ages know what to recognise!

Try to split up each symptom into a different section, and use chronological order!



**Day 1** Painful swellings called buboes appeared in the victim's armpits and groin. These were usually about the size of an egg, but could sometimes be as big as an apple.



**Day 4** The disease attacked the nervous system. This caused the victim to suffer spasms. The victim was in terrible pain.



**Day 2** The victim vomited and developed a fever.



**Day 5** Sometimes the buboes burst and a foul-smelling black liquid oozed from the open boils. When this happened the victim usually lived. However, in most cases the victim suffered a painful death.



**Day 3** Bleeding under the skin caused dark blotches all over the body.



# Home Learning Task 2 – Year 8

## All About The Egyptians

1

Using the information link below, take a look at the many different Egyptian Gods!

They're very different in their own ways.

2

Create some Top Trumps cards for some of the gods! (These cards rate their attributes - see the example picture on the right.)

Information link (Click the box)

<https://www.natgeokids.com/uk/discover/history/egypt/ancient-egypt-gods/>



# Home Learning Task 3 – Year 8

## All About Emergencies

### DISASTER HAS STRUCK!

1

A natural disaster has struck your area. (Think Volcano/Earthquake, etc.)

A message on the Radio asks you to get to the highest point, and bring your emergency kit.

2

Create an emergency kit of supplies that you might need.

Think about;

- Food?
- Water
- Injuries?
- Power?
- And anything else!

